

2024 COMPETITION CATEGORIES FOR WOODCARVERS

ALL SKILL LEVELS

Please read each level carefully to determine what skill level you belong in:

REQUIREMENTS

Once a Best of Show Award has been received or if you earn three blue ribbons (won at our shows) in your current category, you must automatically move to the next skill level. You have the option to move up to the next skill level at your own discretion, except for the master level. Judges reserve the right to relocate entry to a different category or skill level.

NOVICE:

Entry level skills in carving or wood burning and may move up to the intermediate level when ready, **usually within three years, depending on one's skill advancement.** Individual should move up to the intermediate level as stated above in Requirements.

INTERMEDIATE:

Skill level consists of refined sculpting and painting. Individual shows consistent techniques in carving/painting/burning. Individual may move up to advanced level when ready. Individual must move up to the advanced level as started above in Requirements.

ADVANCED:

Individual has reached a mature level in carving/painting/burning. Individual must move up to the master's level as stated above in Requirements.

MASTER:

Advancement to the master level is based upon fulfilling all the above skill levels and winning three first place ribbons or Best of Show at the advanced level. Winning the first-place awards does not require one to move to the master level automatically--the individual must show consistent skill level

above the advanced category. Please note that the show judges reserve the final acceptance of category placement when judging the item entered.

A master carver may exit to the advanced level if s/he feels his/her skill has diminished. This also will be approved by the show judges when examining the entry piece. Should the entry receive the Best of Show award at the advanced level, the individual will be reclassified to the master level.

CATEGORIES

Select a category among those below describing the carving entered.

The category number selected must be preceded by the letter N, I, A or M (Novice, Intermediate, Advanced, Master) depending on carver's skill level.

For example, the category for a Novice carver entering a painted wood burning is N6B1:

- (N) Novice
- (6) Category 6
- (B1) Wood burning, painted or natural

Another example, the category for a Master carver entering a painted hawk as M3A3:

- (M) Master
- (3) Category 3
- (A3) Birds of prey, painted or natural

Category I – Animals (excluding birds, fish, reptiles and amphibians)

1A1 – Domestic/agricultural, painted or natural

1A2 – Animal heads/busts, painted or natural

1B1 – Miniature/sub-miniature animals, painted or natural

1C1 – All other animals, painted or natural

1D1 - Miscellaneous – any animal not fitting other categories, painted or natural

Category 2 – Fish, Aquatic Creatures, Reptiles and Amphibians

2A1 – Any fish, fresh, saltwater, w/gills to breath, painted or natural

2B1 – Aquatic creatures, painted or natural

2C1 - Amphibians and Reptiles, painted or natural

2D1 - Miniature/sub-miniature aquatic, painted or natural

2E1 - Miscellaneous aquatics not fitting other categories, painted or natural

Category 3 – Birds/Aviary

3A1 – Waterfowl, painted or natural

3A2 – Shorebirds/seabirds, painted or natural

3A3 – Birds of prey, painted or natural

3A4 – Game birds, painted or natural

3A5 – All other birds, painted or natural

3B1 – Decorative smoothies, must be of wood and show realism, creative postures, and decorative painting, painted or natural

3C1 – Miniature/sub-miniature birds, painted or natural

3D1 – Miscellaneous –any birds not fitting any other categories, painted or natural.

Category 4 – Human, Religious Figures, Caricatures

4A1 – Human torso(s), painted or natural

4A2 – Human(s), full bodies, painted or natural

- 4B1 – Religious figures, painted or natural
- 4C1 – Single caricature figure, painted or natural
- 4C2 - Group caricature figures, painted or natural
- 4C3 – Bust, head, or mask caricature, painted or natural
- 4D1 – Miscellaneous including abstracts, painted or natural

Category 5 – Ornamental and Mythology

- 5A1 – Carousel figure(s), painted or natural
- 5B1 – Religious motifs, emblems, symbols, painted or natural
- 5C1– Mythological (fantasy, extinct, Santa figures, kahunas) painted or natural
- 5D1 – Flowers, painted or natural
- 5E1 – Miscellaneous ornamental or mythological, painted or natural

Category 6 – Chip Carving, Wood Burning, Gourds, and Bark Carving

- 6A1 – Chip carving, painted or natural (excludes canes)
- 6B1 – Wood burning, painted or natural
- 6B2 – Wood burning, on surfaces other than wood, painted or natural
- 6C1 – Gourds, carved and/or burned, painted or natural
- 6D1 – Architectural bark carving
- 6D2 – All other bark carvings

**Category 7 – Relief Carving – PLEASE NOTE - all relief carvings are under
Category 7**

- 7A1 – Animal(s), painted or natural

7B1 – Fish, aquatic creatures, etc., painted or natural

7C1 – Bird(s), painted or natural

7D1 – Human, single/group, painted or natural

7E1 – Architectural – Buildings, bridges, acanthus, etc., painted or natural

7F1 – Landscape, seascape, flowers, painted or natural

7G1 - Miscellaneous not categorized elsewhere, painted or natural

Category 8 – All Other/Miscellaneous

8A1 – Canes or walking sticks, painted or natural, including chip carving, painted or natural

8B1 – Intarsia – not from kits – painted or natural

8C1 – Classroom, roughouts, or instructor-assisted, painted or natural

8D1 – Miscellaneous – not categorized elsewhere, painted or natural